



### D21 NAP Report

Jim Coke, District 21 NAP Coordinator

June 2026

Contact Jim: [jcoke@yahoo.com](mailto:jcoke@yahoo.com)



### NAP Kickoff Report

The North American Pairs have started with club game qualifying games beginning on June 1 and ending August 31.



This year's North American Pairs has 4 flights like last year. The flights are:

- Championship Flight – Open to all players. We expect this flight to have a lot of professional players in it.
- Flight A is restricted to players with fewer than 6,000 master points.
- Flight B is restricted to players with fewer than 3,000 master points.
- Flight C is restricted to players with fewer than 750 master points but players who earned their Life Master rank are still not permitted.

The master point levels for the 2026-2027 NAP will be the June 2026 cycle, which is the total recorded by ACBL on the night of May 6, 2026. During the month of June, players will see this total on their MyACBL page as "Entry/Stratification total".

We are moving the District Finals for the NAP back to the Monterey Regional on Saturday the 9th and Sunday the 10th of January 2027.

In the past, we have seen that sometimes club qualifying games do not get recorded properly in the ACBL qualification database. The most common problem is that NAP club qualification games played outside the member's home district are frequently missed. If the game shows on ACBL Live as an NAP qualifying game and your name is not on the NAP Qualifiers' list then please let me know and I will try to get you on the list but first please check the paragraph below.

There are a few things that can get a player disqualified:

1. Playing with a robot in a club qualification game is forbidden.
2. If the club makes a mistake in the game, it may cause the game to be changed into something other than a club qualifier by ACBL. I had this heart-breaking situation happen to a D21 pair two years ago through no fault of theirs. Some very weird circumstances in an online game setup caused the disqualification. After hearing the director's story, I couldn't fault him for the problem either!

So, I hope you will play in this year's NAP! See you at the table!